

## Chapter 14 - Problems

14.1) Using (14.14) :  $80 = 6.02 + 1.76 + 10 \log OSR$

$$\Rightarrow OSR = 16672472 !$$

$$f_s = (OSR) \times 2f_b = \underline{\underline{33.345 \text{ GHz} !}}$$

14.2)

| $n$ | $x(n)$ | $x(n+1)$ | $y(n)$ | $e(n)$                    |
|-----|--------|----------|--------|---------------------------|
| 0   | 0.1    | -0.5     | 1      | 0.9                       |
| 1   | -0.5   | 0.9      | -1     | -0.5                      |
| 2   | 0.9    | 0.3      | 1      | 0.1                       |
| 3   | 0.3    | -0.3     | 1      | 0.7                       |
| 4   | -0.3   | 1.1      | -1     | -0.7                      |
| 5   | 1.1    | 0.5      | 1      | -0.1                      |
| 6   | 0.5    | -0.1     | 1      | 0.5                       |
| 7   | -0.1   | 1.3      | -1     | -0.9                      |
| 8   | 1.3    | 0.7      | 1      | -0.3                      |
| 9   | 0.7    | 0.1      | 1      | 0.3                       |
| 10  | 0.1    | -0.5     | 1      | 0.9 $\leftarrow$ repeat ! |

The state,  $x(n)$ , repeats every 10 cycle. Therefore, there is a tone in the output stream with the frequency of  $\underline{\underline{\frac{f_s}{10} !}}$

14.3) Since  $x(n+1) = 1.1 + x(n) - y(n)$ ,  
if  $x(0) = 0.1$ ,  $y(n)$  will  
always remain 1, and  $x(n)$   
increments by 0.1 at each  
cycle until it saturates!

| $n$ | $x(n)$ | $x(n+1)$ | $y(n)$ |
|-----|--------|----------|--------|
| 0   | 0.1    | 0.2      | 1      |
| 1   | 0.2    | 0.3      | 1      |
| 2   | 0.3    | 0.4      | 1      |
| ..  | ..     | ..       | ..     |

14.4)

| n | u(n) | x(n) | x(n+1) | y(n)        |
|---|------|------|--------|-------------|
| 0 | 10   | 0.1  | 0.1    | 1           |
| 1 | -10  | 0.1  | -1.9   | 1           |
| 2 | 10   | -1.9 | 0.1    | -1          |
| 3 | -10  | 0.1  | -1.9   | 1 ← repeat! |

14.5) Doubling OSR improves the accuracy by 0.5 bit. For a 4-bit improvement, OSR will be

$$\text{OSR} = 2^{4/0.5} = 256 \Rightarrow f_s = 2f_0 \times \text{OSR} = \underline{512 \text{ MHz}}$$

14.6) For a 4-bit improvement in accuracy using a 1st-order  $\Delta\Sigma$ ,

we must have:  $6.02 \times 4 + 5.17 = 30 \log(\text{OSR})$   
 (i.e.  $6.02(9) + 1.76 - 5.17 + 30 \log(\text{OSR}) = 6.02(12) + 1.76$ )  
 $\Rightarrow \text{OSR} = 9.44 \Rightarrow f_s = 2f_0 \times \text{OSR} = \underline{18.88 \text{ MHz}}$

Using a 2nd-order  $\Delta\Sigma$ , we must have:

$$6.02 \times 4 + 12.9 = 50 \log(\text{OSR}) \Rightarrow \text{OSR} = 5.49$$

$$f_s = 2f_0 \times \text{OSR} = \underline{10.98 \text{ MHz}}$$

14.7) Using a 1st-order  $\Delta\Sigma \Rightarrow 80 = 6.02 + 1.76 - 5.17 + 30 \log(\text{OSR})$

$$\Rightarrow \underline{\text{OSR} = 380} \Rightarrow \underline{f_s = 760 \text{ kHz}}$$

Using a 2nd-order  $\Delta\Sigma \Rightarrow 80 = 6.02 + 1.76 - 12.9 + 50 \log(\text{OSR})$

$$\Rightarrow \underline{\text{OSR} = 50.4} \Rightarrow \underline{f_s = 100.8 \text{ kHz}}$$

14.8) Assuming quantization noise as an independent noise signal.

output signal power = input signal power + quant. noise power

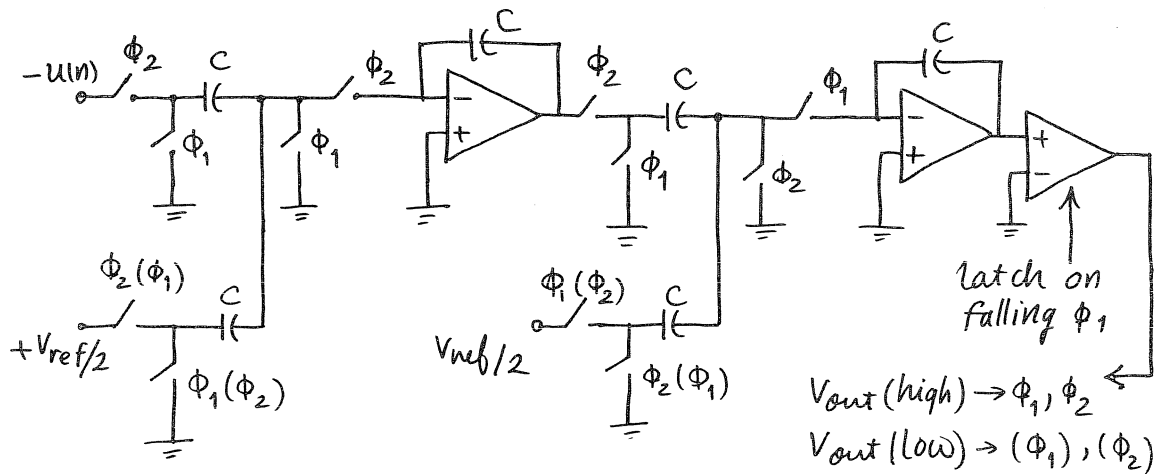
$$\Rightarrow 1W = \frac{(0.5)^2}{2} + P_e \Rightarrow P_e = 0.875W$$

$$\Rightarrow \frac{P_s}{P_e} = \frac{0.125}{0.875} = \frac{1}{7} = \underline{\underline{-8.5 \text{ dB}}}$$

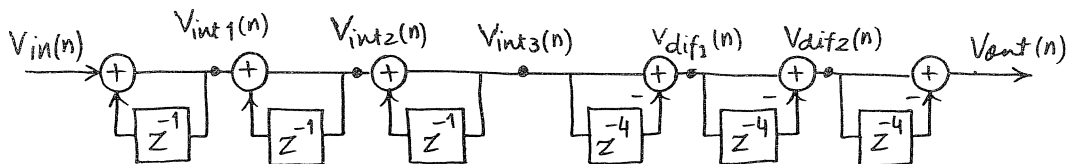
14.9)  $G(z) = (1 - z^{-1})^2 \Rightarrow G(z) - 1 = (1 - z^{-1})^2 - 1$

$$\therefore G(z) - 1 = (1 - z^{-1} - 1)(1 - z^{-1} + 1) = \underline{\underline{z^{-1}(z^{-1} - 2)}}$$

14.10)



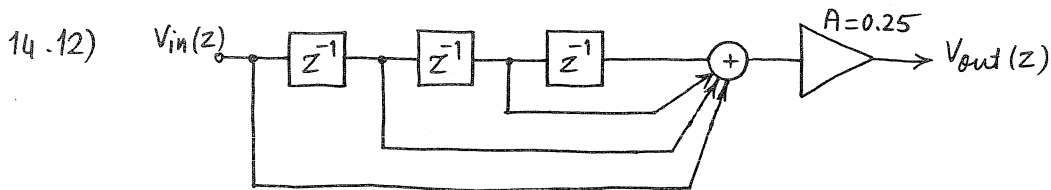
14.11)



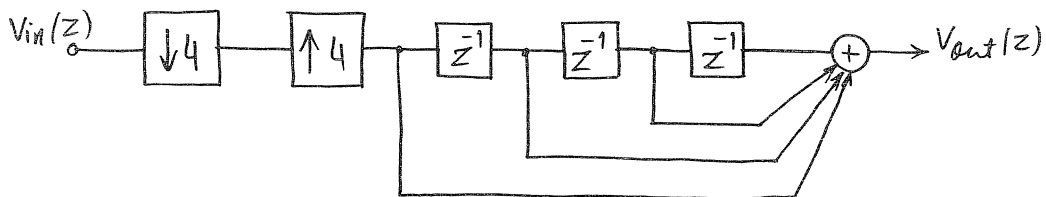
14.11) (cont.)

|                           | 0 | 1 | 2 | 3  | 4  | 5    | 6    | 7    | 8    | 9    | 10   | 11   | 12   |
|---------------------------|---|---|---|----|----|------|------|------|------|------|------|------|------|
| $V_{in}(n)$               | 0 | 1 | 1 | -1 | 1  | 1    | -1   | 1    | 1    | -1   | 1    | 1    | -1   |
| $V_{int1}(n)$             | 0 | 1 | 2 | 1  | 2  | 3    | 2    | 3    | 4    | 3    | 4    | 5    | 4    |
| $V_{int2}(n)$             | 0 | 1 | 3 | 4  | 6  | 9    | 11   | 14   | 18   | 21   | 25   | 30   | 34   |
| $V_{int3}(n)$             | 0 | 1 | 4 | 8  | 14 | 23   | 34   | 48   | 66   | 87   | 112  | 142  | 176  |
| $V_{dif1}(n)$             | 0 | 1 | 4 | 8  | 14 | 22   | 30   | 40   | 52   | 64   | 78   | 94   | 110  |
| $V_{dif2}(n)$             | 0 | 1 | 4 | 8  | 14 | 21   | 26   | 32   | 38   | 42   | 48   | 54   | 58   |
| $V_{out}(n)$              | 0 | 1 | 4 | 8  | 14 | 20   | 22   | 24   | 24   | 21   | 22   | 22   | 20   |
| $\frac{1}{64} V_{out}(n)$ |   |   |   |    |    | 0.31 | 0.34 | 0.37 | 0.37 | 0.33 | 0.34 | 0.34 | 0.31 |

The steady-state value of  $\frac{1}{64} V_{out}(n)$  is close to  $\frac{1}{3}$ .



Block diagram of a running-average filter of length 4.



Block diagram of a hold system with length 4.

While the first system is a time-invariant system, the second system is time-varying due to the down-sampler!

$$\begin{aligned}
 14.13) \quad Y(z) &= z^{-1} [z^{-1} U(z) + (1-z^{-1}) E_1(z)] \\
 &\quad - (1-z^{-1}) [z^{-1} E_1(z) + (1-z^{-1}) E_2(z)] \\
 &= \underline{z^{-2} U(z) - (1-z^{-1})^2 E_2(z)}
 \end{aligned}$$

14.14) Using (14.27) & (14.28), for a 2nd-order  $\Delta\Sigma$  mod. we have:

$$y_1(n) = z^{-1} u(n) + (1-z^{-1})^2 e_1(n)$$

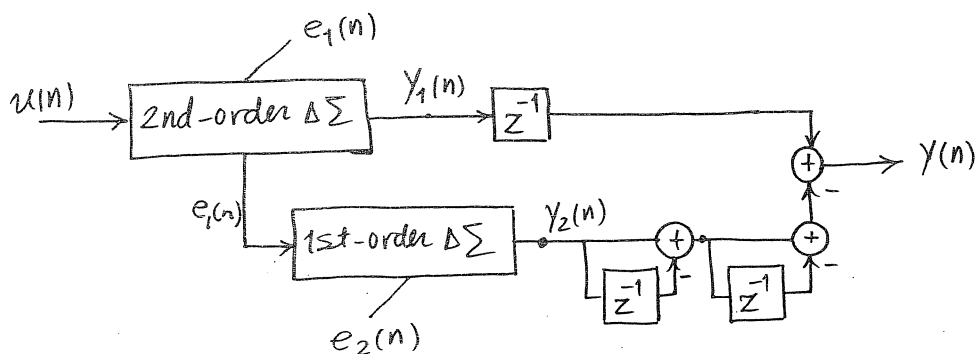
If  $e_1(n)$  is fed into a 1st-order  $\Delta\Sigma$  mod., the output,  $y_2(n)$ , will be:

$$y_2(n) = z^{-1} e_1(n) + (1-z^{-1}) e_2(n)$$

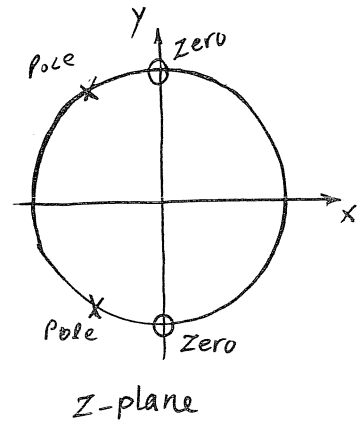
In order to eliminate  $e_1(n)$  in a combination of  $y_1(n)$  &  $y_2(n)$ ,  $y_1(n)$  must be multiplied by  $z^{-1}$  and  $y_2(n)$  by  $(1-z^{-1})^2$ . The final output,  $y(n)$ , will be:

$$y(n) = z^{-1} y_1(n) - (1-z^{-1})^2 y_2(n) = z^{-1} u(n) - (1-z^{-1})^3 e_2(n)$$

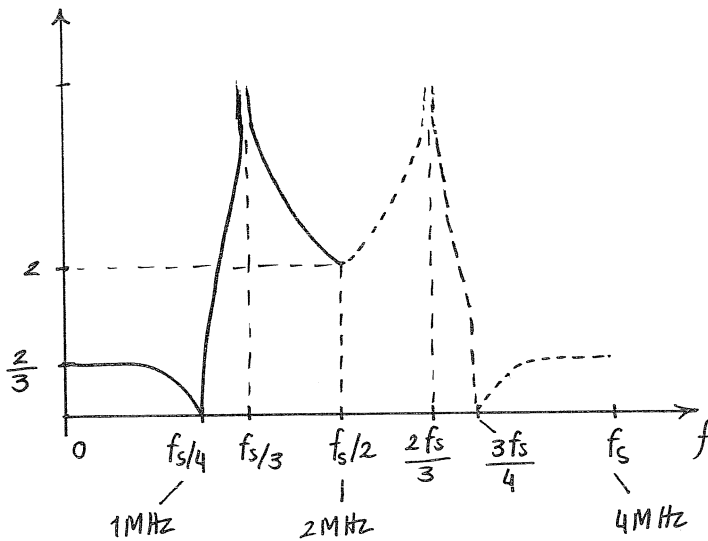
The block diagram for this system is shown below:



$$14.15) N_{TF}(z) = \frac{1}{1+H(z)} = \frac{1+z^{-2}}{1+z^{-1}+z^{-2}}$$



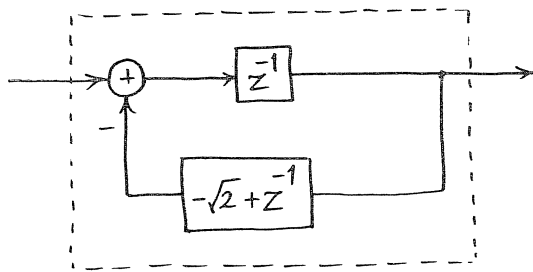
Poles should be adjusted for better stability.



14.16)  $H(z)$  is required to have its pole at  $e^{\pm j\pi/4}$ . Therefore,

$$(z - e^{j\pi/4})(z - e^{-j\pi/4}) = z^2 - \sqrt{2}z + 1$$

$$\Rightarrow H(z) = \frac{z}{z^2 - \sqrt{2}z + 1} = \frac{z^{-1}}{1 - \sqrt{2}z^{-1} + z^{-2}}$$



$H(z)$

$$14.17) \quad 0 : \{1, -1, 1, -1, 1, -1, \dots\}$$

$$\Rightarrow V_{\text{ave}} = \frac{A_1 + A_0}{2} + \frac{\delta_1 + \delta_2}{2} = \underbrace{V_{\text{ave-ideal}}}_0 + \frac{\delta_1 + \delta_2}{2}$$

$$1/2 : \{1, 1, 1, -1, 1, 1, 1, -1, \dots\}$$

$$\Rightarrow V_{\text{ave}} = \frac{3A_1 + A_0}{4} + \frac{\delta_1 + \delta_2}{4} = \underbrace{V_{\text{ave-ideal}}}_{1/2} + \frac{\delta_1 + \delta_2}{4}$$

$$-1/2 : \{-1, -1, -1, 1, -1, -1, -1, 1, \dots\}$$

$$\Rightarrow V_{\text{ave}} = \frac{3A_0 + A_1}{4} + \frac{\delta_1 + \delta_2}{4} = \underbrace{V_{\text{ave-ideal}}}_{-1/2} + \frac{\delta_1 + \delta_2}{4}$$

The averages lie on a straight line if  $\delta_1 = -\delta_2$  !