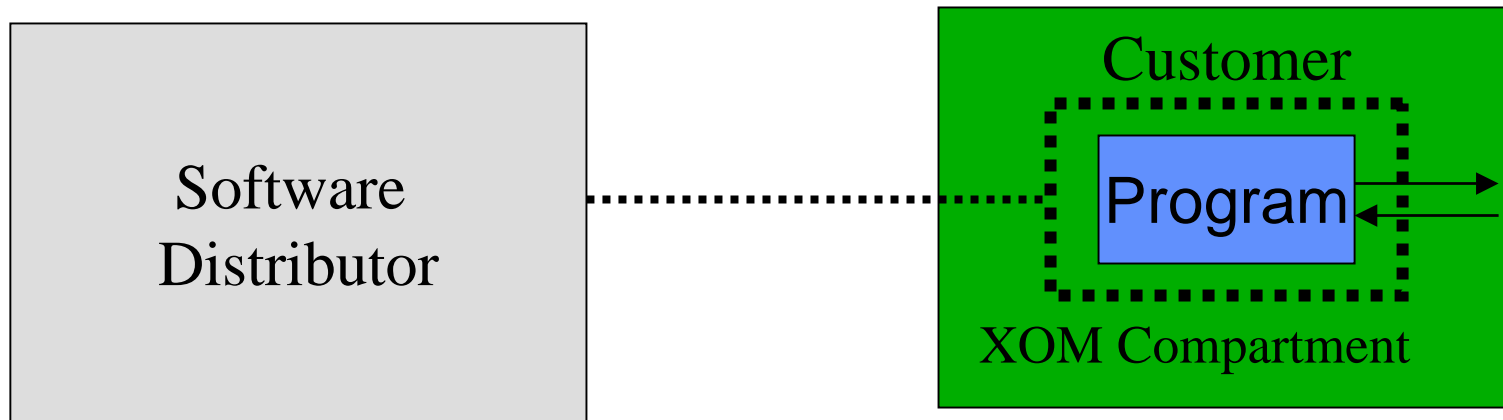

Architectural Support for Copy and Tamper Resistant Software

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Stanford University

XOM

- XOM: eXecute Only Memory
- Would like to support an environment where programs are protected from copying and tampering



- Use this to:
 - Prevent Hackers
 - Protect Intellectual Property
 - Combat Software Piracy

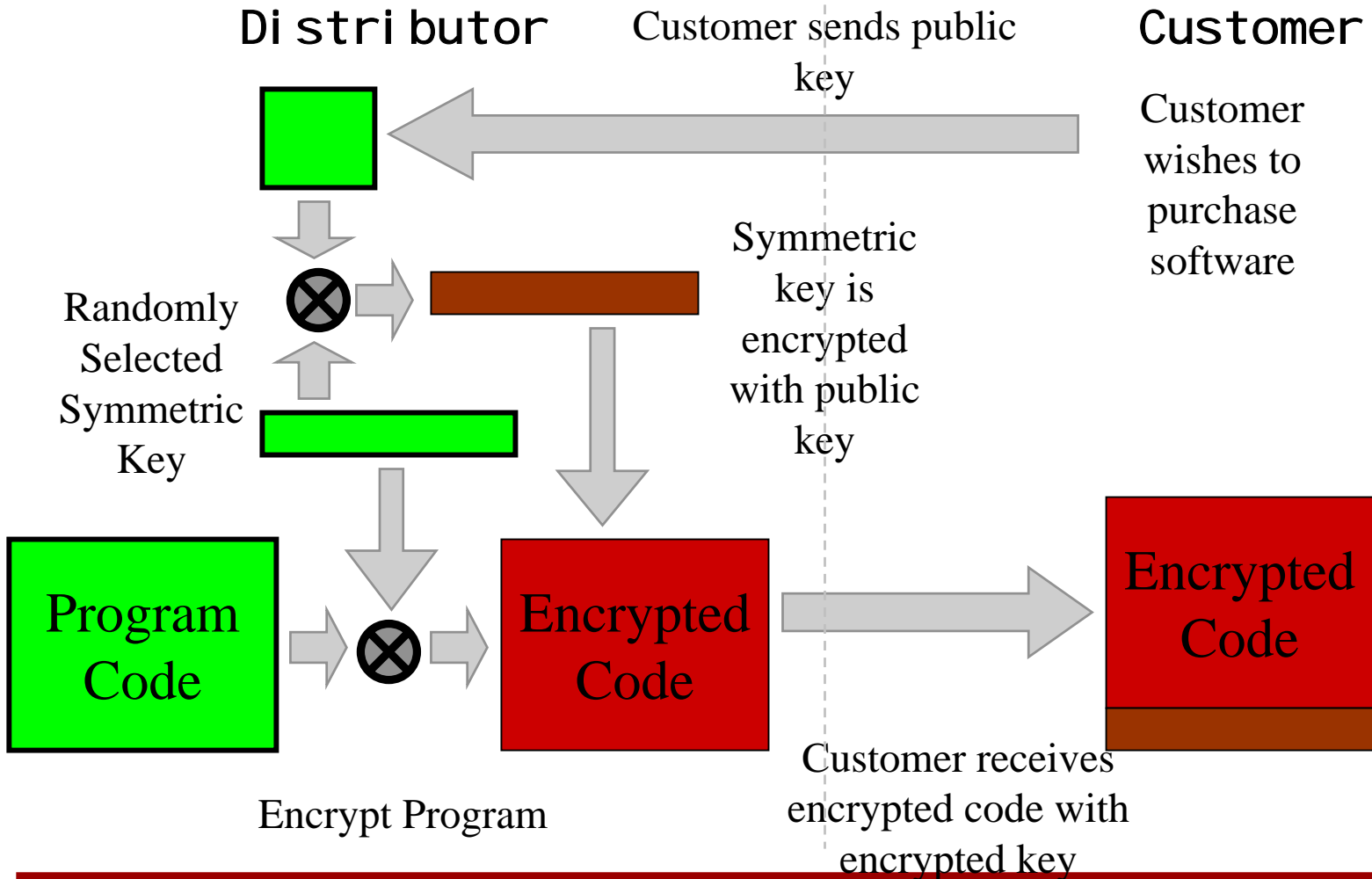
General Strategy

- Interfaces are suspect
 - Disk and memory are considered insecure
- On chip storage can be trusted
- How compartments are implemented
 - Data is always protected by some mechanism
 - With hardware tags when on chip
 - With crypto when off chip

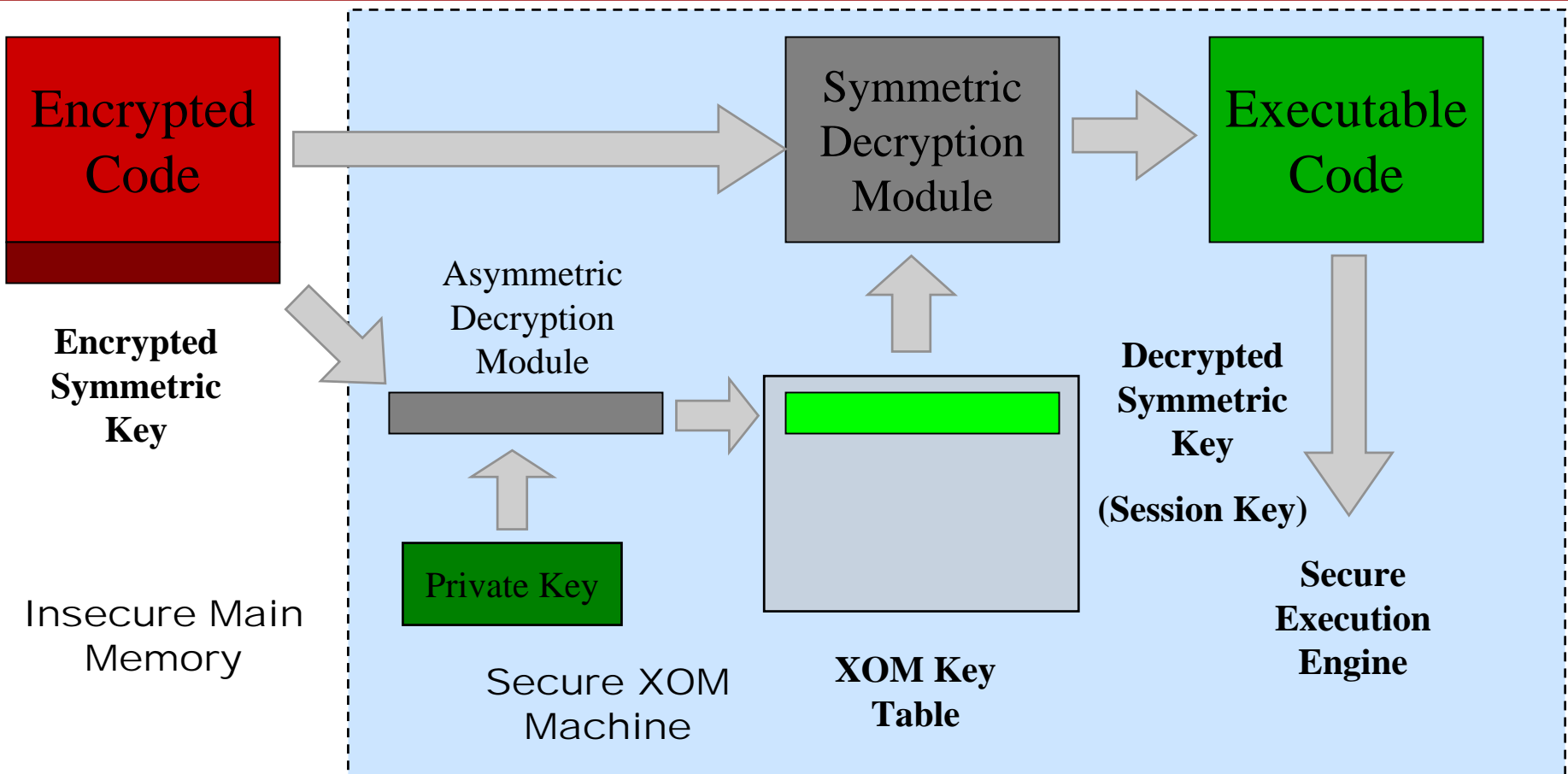
Crypto Review

- Asymmetric Ciphers or public-key ciphers (RSA, El Gamal)
 - Pairs of keys
 - Public key and is used to encrypt data
 - Private key and is used to decrypt data
 - Are much slower than symmetric ciphers
- Symmetric Ciphers (3DES, Blowfish)
 - Single key used for encryption and decryption
 - Pretty fast when implemented in hardware
 - Advanced Encryption Standard ciphers will be even faster

Software Distribution Method



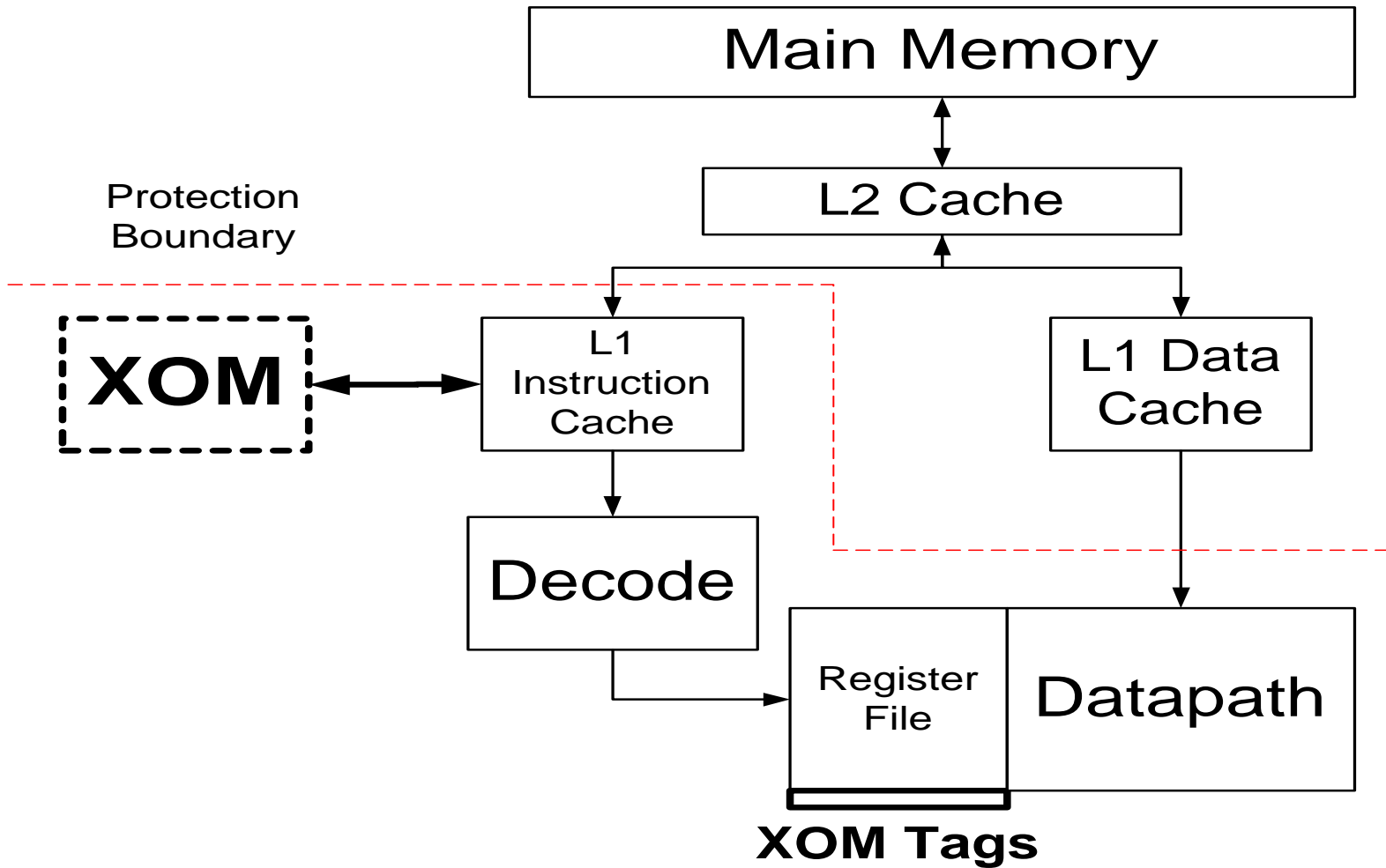
Loading Secure Code



Managing Data

- Simple hardware rule: a tag check on every access
- But the model is too rigid, applications cannot pass out data for other applications to read
- Have a special compartment with a tag ID of zero called the “null” compartment
- Special instructions are required to move data to and from null to a program’s private compartment
 - Allows for communication with principals outside of compartment

A Simple XOM Machine

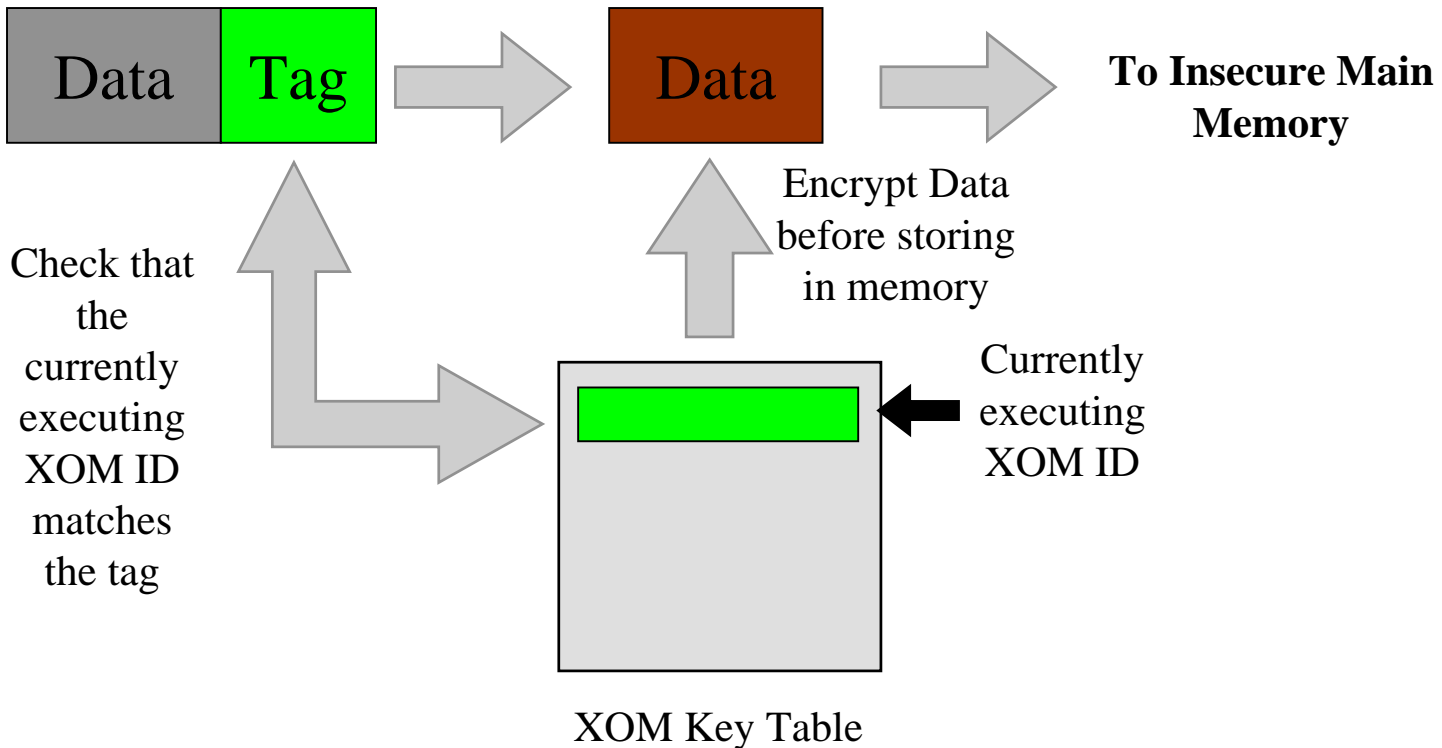


Two problems

- Memory is insecure
 - All sensitive program data must fit in registers
 - Too restrictive a programming model
- Programs can't read or write data that doesn't belong to them
 - But OS needs to do this when performing a context switch
- Use encryption to solve both problems
 - This was the same technique used to protect sensitive code

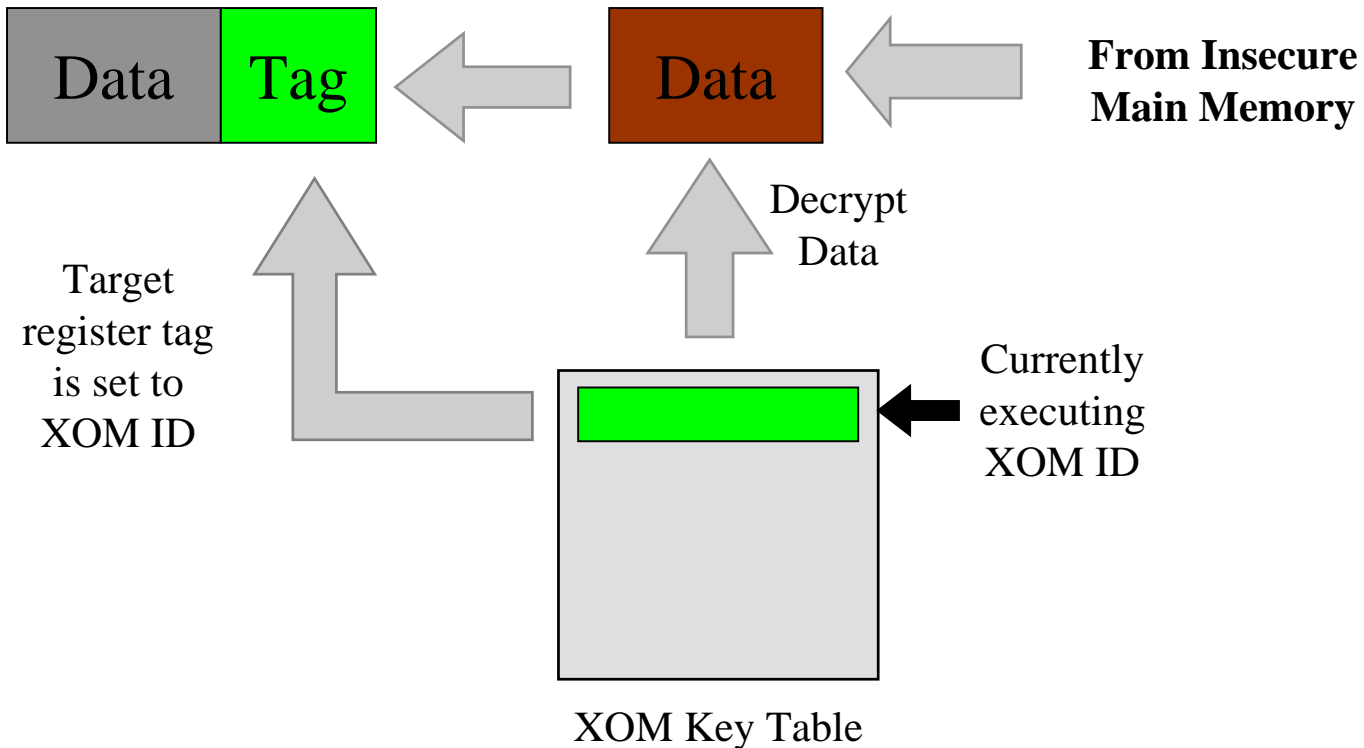
Supporting Main Memory

- *store_secure* instruction



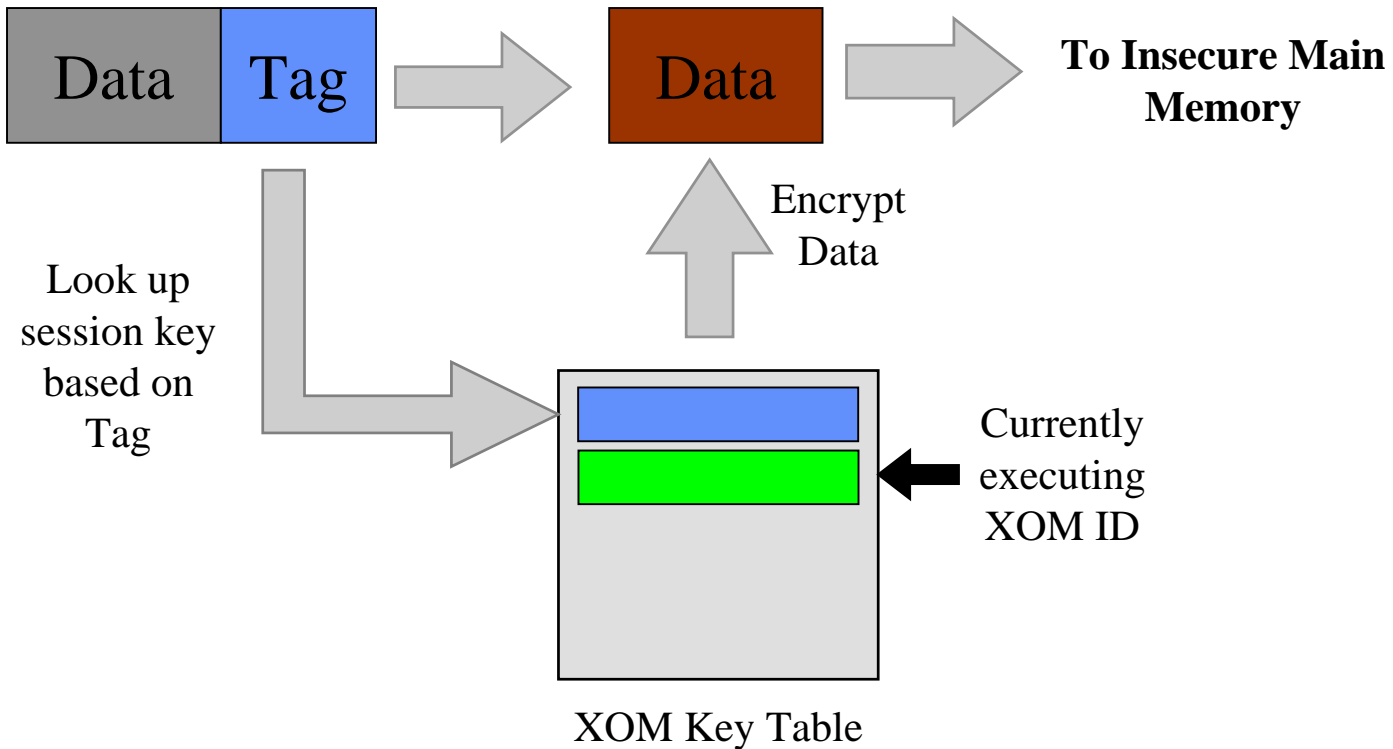
Supporting Main Memory

- *load_secure* instruction



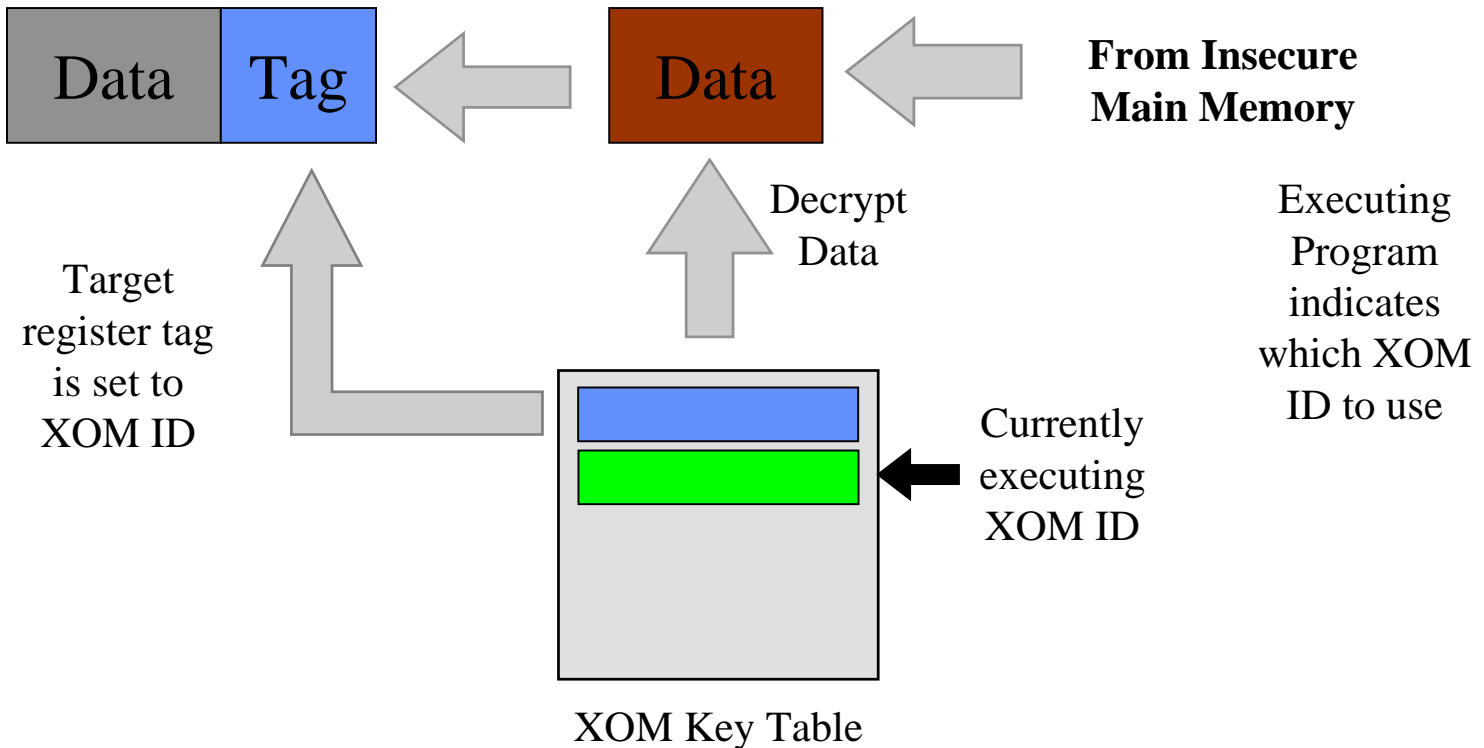
Supporting Interrupts

- *save_secure* instruction



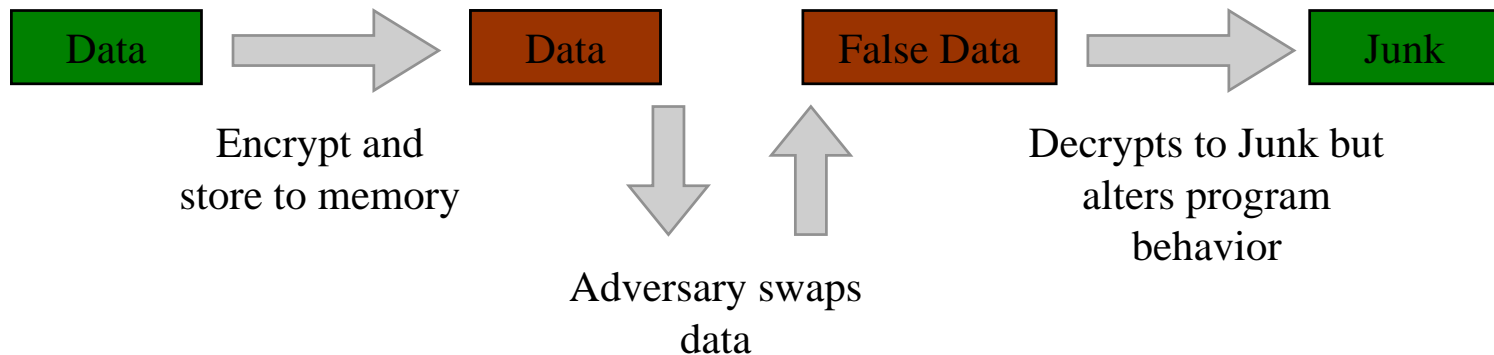
Supporting Interrupts

- *restore_secure* instruction



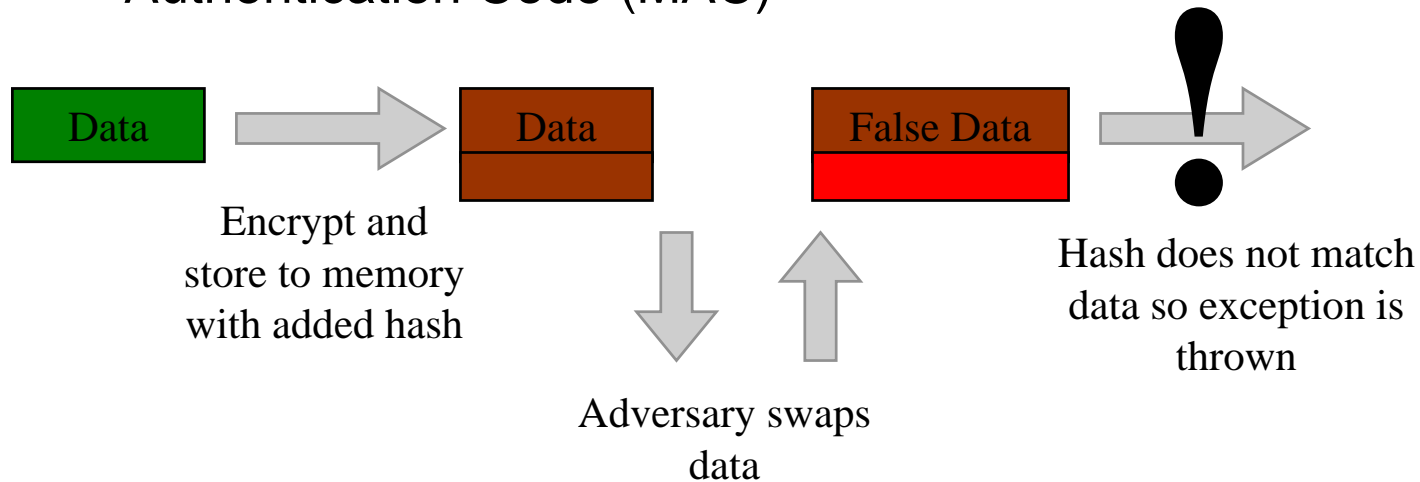
Spoofing Attacks

- Spoofing attack:
 - Adversary tries to substitute fake ciphertext to alter behavior
- Tags are able to catch spoofed attacks because tag ID changes
- Encryption alone is not sufficient for memory



Spoofer Prevention

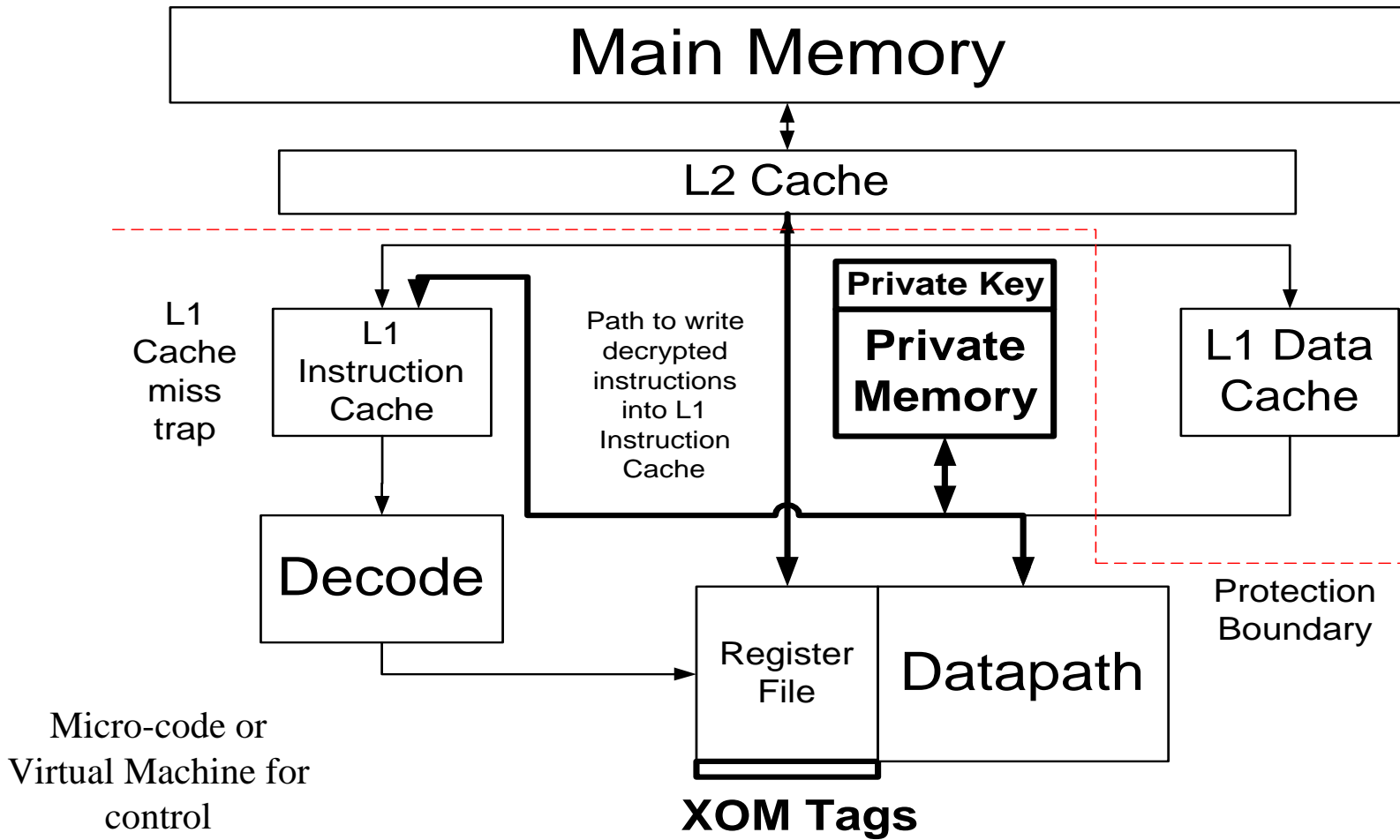
- Solution is to add an integrity hash to the encryption
 - In cryptography terms, this is called a Message Authentication Code (MAC)



Splicing Attacks and Replay Attacks

- Splicing Attacks
 - Attacker moves valid data from one location to another location
 - Add position dependent hash:
 - Virtual Address for secure load/stores
 - Register number for secure save/restores
- Replay Attacks
 - Attack records and reuses old register and memory values
 - Add a regenerative key to Key Table that is used for save/restores
 - Use protected registers to protect memory values

Required Hardware



Performance Issues

- Performance hit is going to come from the cryptographic operations
 - XOM start-up
 - Instruction load path from memory
 - Data loads and stores to and from memory
 - Register saves and restores to and from memory
- The accesses to memory occur the most often
- We want to speed up the symmetric and hashing operations, as well as optimize access to memory

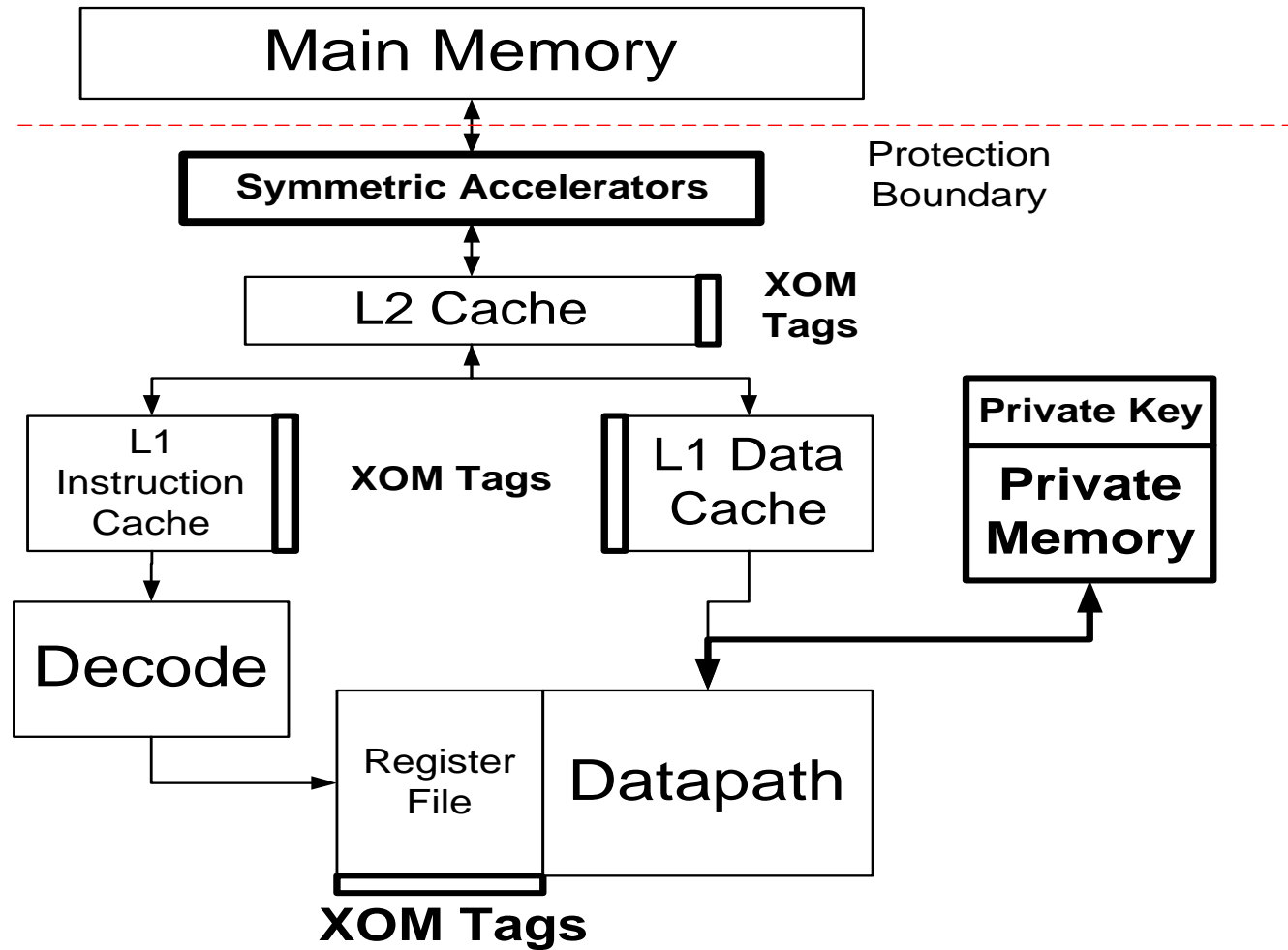
Additional Hardware

- Cache decrypted data
 - Add tags to caches
- Speed up symmetric operations
 - Add special symmetric cryptography hardware
- Speed up hash calculation
 - Select a fast hash calculation such as 128 bit CRC

Caching Values

- Caching reduces the number of cryptographic operations
- The size of each message is increased
- The granularity of ownership is increased
 - Need to add per word valid bits
 - Clear all valid bits when tag changes

Full XOM Machine



Summary

- Show how to implement compartments with architectural support
- Trust only the processor and assume memory and OS are insecure
- Use:
 - Data tagging on-chip
 - Crypto off-chip
- Required hardware is modest
 - Private Memory and Key
 - XOM Tags on registers
- Additional hardware can be added to improve performance
 - Symmetric hardware
 - XOM Tags in caches