Special Topics in Software Engineering: Dependable Systems

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Topics

- Overview
- What are dependable systems?
 - Why do we care about them?
- Why do systems stop?
 - What can we do about it?
- Topics
- Class format

Overview

- Class website available from my home page
 - http://www.eecg.toronto.edu/~ashvin
- Sign up for class by joining class mailing list
 - Instructions available from class website
- Seminar style course
 - Reading, discussion, presentation
- No assignments
- Project, presentation
- No quizzes or final exams

What are Dependable Systems?

Dependable Systems

- Hard to define, but examples are easy to find
 - Transportation, e.g., cars, airplanes
 - Appliances, e.g., toaster, fridge, TV
 - Medical devices, e.g., MRI, X-rays, prosthesis

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- Properties
 - Traditionally, have redundancy, keep running
 - Easily understood operation model
 - Allow monitoring for (well-documented) errors
 - Degrade gracefully
- Bug free? Secure? No configuration?

Computer Systems

- Tightly intertwined with our lives
 - Increased networking, e.g., wireless
 - Cheap devices, e.g., cell phones
- Complex, failure-prone and insecure
- Hard to manage
- Dependability problems dominate TCO
 - Total cost of ownership

Current Challenges

- "The products of forty years of OS research are sitting in everyone's desktop computer, cell phone, car, etc., — and it is not a pretty picture."
 - Researchers from Microsoft, 2005.

Current Challenges

- "The products of forty years of OS research are sitting in everyone's desktop computer, cell phone, car, etc., — and it is not a pretty picture."
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- Some key problems
 - Dependability: frequent unexpected behavior
 - Security: systems protect users from each other, not from outside threats
 - Configuration: DLL hell

Insight

- Performance is not the only concern today
 - Few applications require all available resources
- Use resources to improve dependability
- Examples
 - Store all data versions to guard against data loss
 - Read "A Conversation with Jim Gray" (acmqueue.org)
 - Replicate processes, data
 - Use intrusion detection methods

Why Do Systems Stop?

Jim Gray, 1985

Conventional TP Systems

- On average, fail for 90 min every 2 weeks
- Restart time includes
 - Detection time
 - Time to take snapshot for later analysis
 - OS, database, communication n/w reboot
 - Client (e.g, ATM machines) reboot
 - Users take time to refocus on job
- 99.6% availability (2 weeks / (2 weeks + 90 min))
 - Sounds wonderful, isn't!

Highly Fault-Tolerant System

- Analyzed failure reports of 2000 systems running a fault-tolerant Tandem system
- Analysis covered 10M system hours
 - 1300 system years!
- 166 failures reported
- Mean time between failure (MTBF) = 7.8 years!
- Where did the failures occur?

Breakup of Failures

- 59 "infant mortality" failures
 - Recurrent failures due to new software or hardware
 - Bugs should have been fixed before deployment
- Contributors to the other 107 failures

operations —	Environment	14.00%
	Hardware	18.00%
	Software	25.00%
Maintenance,	Administration	42.00%

Fire, flood, >4 hr power loss

Implications

- Reliability requires tolerating software faults and administration errors
- Hardware becomes more reliable over time
 - Hardware fault tolerance is feasible
- New and changing systems have higher failure
 - If it's not broken, don't fix it
- High % of outages caused by known bugs
 - Install software and hardware fixes ASAP
- Contradiction?

H/W Fault Tolerance

- Modularize hardware to limit faults
- Make each module fail-fast
 - Either it does the right thing or stops
- Detect faults promptly
 - Have module signal failure
- Configure extra backup modules
- Resulting MTBF is in years to decades!

S/W Fault Tolerance

- Use techniques similar to h/w fault tolerance?
- Software modularity via processes and messages
- Fail-fast modules
- Process-pairs to tolerate transient software faults
 - Bohrbug/Heisenbug hypothesis
- Transactions to provide data integrity
- Combine process-pairs and transactions

Administration Errors

 "Dealing with system configuration, operations and maintenance remains an unsolved problem"

— Jim Gray, 1985.



Main Topics

- Dependability Challenges
 - Faults and Defects
 - Security
 - Configuration
- Growing realization that avoidance is hard!
- Focus on
 - Detection
 - Isolation
 - Recovery

Faults and Defects

- Bug detection
- Fault isolation
- Failure recovery

Security

- Intrusion analysis and detection
- Safe execution
- Intrusion response

Configuration

- System misconfiguration
- Performance misconfiguration

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Reading and Discussion

- Advanced
- Background in OS, N/W, distributed systems
- 2 papers per week
 - Unless marked optional, all papers are required reading
- Will take about 3-6 hours per week!
- Allows discussion in class
- It will show if you don't do the reading!

Presentation

- For discussion, you *must* prepare five questions
 - One slide for *each* question
 - Then one slide for each of your answers
- Detailed instructions on website
- Please follow carefully
 - E.g., make sure you number slides!
 - Fonts should be reasonably large (>24)
 - Follow this style

Choosing A Paper

- First-come, first served
- Pick paper from website
- Send mail with your first choice to mailing list
- If you send me a paper choice that is taken, then you will be asked to send me another choice by mail and your mail will be queued at the back!

Assignments

There will be no assignments in this course

Project

- Choose a project based on topics covered
- Sample topics will be posted on website
- Options
 - Implement and evaluate a system
 - Evaluate existing system
 - Write a research paper
- Write up your work
 - 8-10 pages
- Present your work

Grading Policy

- Class presentation: 30%
- Class project: 50%
- Class participation: 20%

Please join class mailing list at

http://www.eecg.toronto.edu/~ashvin

Thanks!