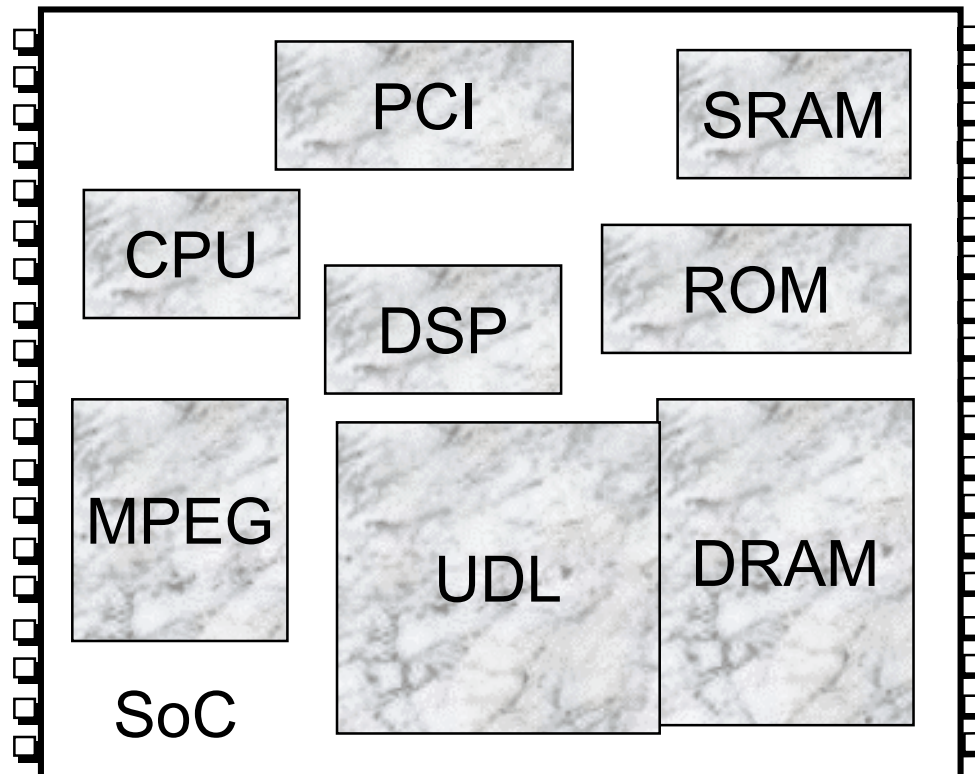


# What is a System on a Chip?

- Integration of a complete system, that until recently consisted of multiple ICs, onto a single IC.



# System Chips

- **Why?**

- ◆ Complex applications
- ◆ Progress of technology allows it
- ◆ High performance
- ◆ Battery life
- ◆ Short market window
- ◆ Cost sensitivity

- **Characteristics:**

- ◆ Very large transistor counts on a single IC
- ◆ Mixed technology on the same chip (digital, memory, analog, FPGA)
- ◆ Multiple clock frequencies
- ◆ Different testing strategies and test sets

# SoC Target Applications

- **Telecommunications, networking:**
  - ◆ ATM switches, Ethernet switches, bridges, routers
- **Portable consumer products:**
  - ◆ Cellular phones, pagers, organizers
- **Multimedia:**
  - ◆ Digital cameras, games, digital video
- **Embedded Control**
  - ◆ Automotive, printers, smart cards, disk drives

# What are embedded cores?

- **Core:** Pre-designed, pre-verified complex functional blocks also termed *IP*, *megacells*, *system-level macros*, *virtual components*
  - ◆ **Processor Cores:** ARM, MIPS, IBM PowerPC, BIST logic
  - ◆ **DSP Cores:** TI, Pine, Oak
  - ◆ **Peripherals:** DMA Controller, MMU
  - ◆ **Interface:** PCI, USB
  - ◆ **Multimedia:** JPEG Compression, MPEG decoder
  - ◆ **Networking:** Ethernet Controller, ATM switches

# Core Types

- **Soft core**
  - ◆ A synthesizable HDL description
- **Firm core**
  - ◆ A gate-level netlist that meets timing assessment.
- **Hard core**
  - ◆ Includes layout and technology-dependent timing information

# Core Concerns

- Cost-of-Test and Time-to-Market concerns have lead to a Core-Based Design approach.
- Goal is to supply easy-to-integrate cores to the system-on-a-chip market.
- Core design and core integration are major issues.
- **System-on-Board vs. System-on-Chip:**
  - ◆ **Analogy:** Reuse of pre-designed components on a system
  - ◆ **Difference:** SoC components are only manufactured and tested in the final system

# Core Test Challenges?

- Distributed Design and Test Development
- Test Access to Embedded Cores
- SoC-Level Test Optimization
- On top of:
  - ◆ **Traditional Challenges:** Trade-off test quality, test development time, IC cost, test application cost
  - ◆ **New Deep-Submicron Design Challenges:** by 2005 it is predicted 100nm technology, clock > 3.5 GHz, supply 0.9-1.2 V”
  - ◆ **New Deep-Submicron Test Challenges:** new defects such as noise, crosstalk, soft errors

# Core Test Challenges?

- **Distributed development:** test knowledge transfer includes test methods, protocols and pattern data, core-internal DFT. Core-based design and test is spread over company and time
- **Test Access to Embedded Cores:** often # cores terminals > # IC pins. *Need to test cores as stand-alone units:* provide core access from IC pins and isolate cores when testing from other modules
- **SoC-Level Test Optimization:** SoC consists of simple and complex cores, UDL, interconnect logic. SoC test should address all of this:
  - ◆ Test quality, cost, bandwidth and area
  - ◆ Trade-off between test vector count, application time, area and power



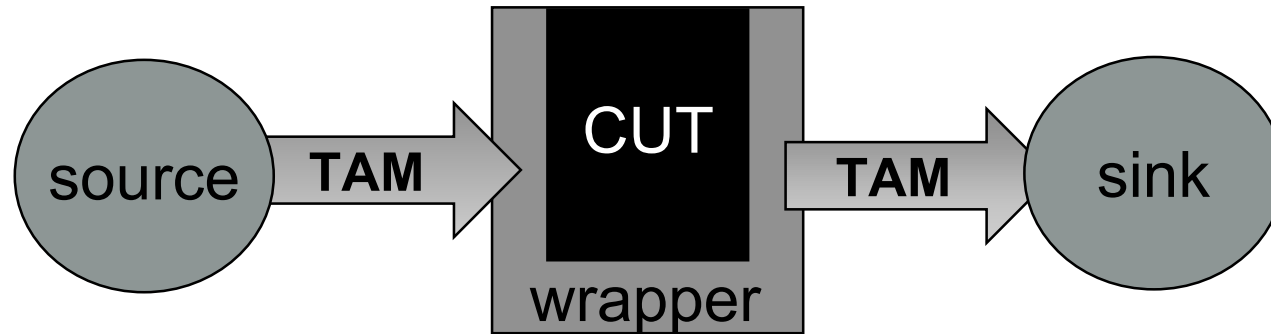
# Core Test Challenges?

- There is no direct access to the core cell ports from the primary inputs and primary outputs of the chip.
- Creation of peripheral access often involves an additional DFT effort.
  - ◆ **Core integration**
- Use of multiple cores within one design with different DFT strategies
- **Core Testing Strategy:**
  - ◆ **Decouple embedded core level test from system chip test**
  - ◆ **Identify adequate core test methodology**
  - ◆ **Create mechanism for core test access**
  - ◆ **Identify and implement system-chip level test methodology**

# Internal Core Test

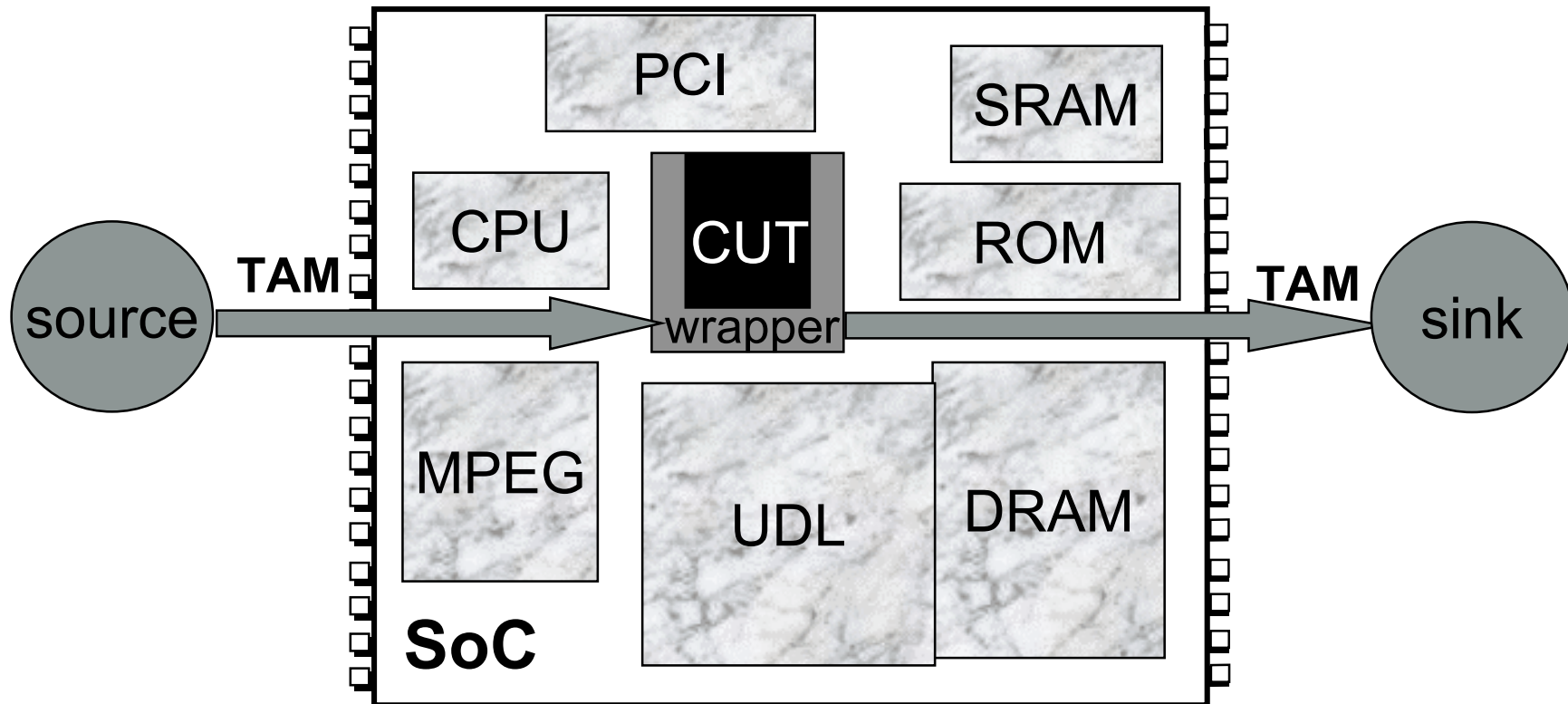
- The core integrator has little knowledge of the adopted core's structural content.
- Core builder won't know which test method to adopt, the type of fault, or desired level of fault coverage.
  - ◆ **Several versions of a core may be available, each using different parameters or a different DFT strategy.**
- The organization responsible for testing the overall chip should define the DFT and Test strategy.
- If intellectual property (IP) is not an issue, a standard DFT approach can be used.
  - ◆ **Nondisclosure agreements (NDA's) may be adequate.**

# Generic Core Test Access Architecture



- Test Pattern **Source** and **Sink**:
  - Generates test stimuli and performs test analysis
- Test Access Mechanism (**TAM**):
  - Transports test patterns to/from CUT
- Core Test **Wrapper**:
  - Provides switching of core terminals to functional I/O or TAM

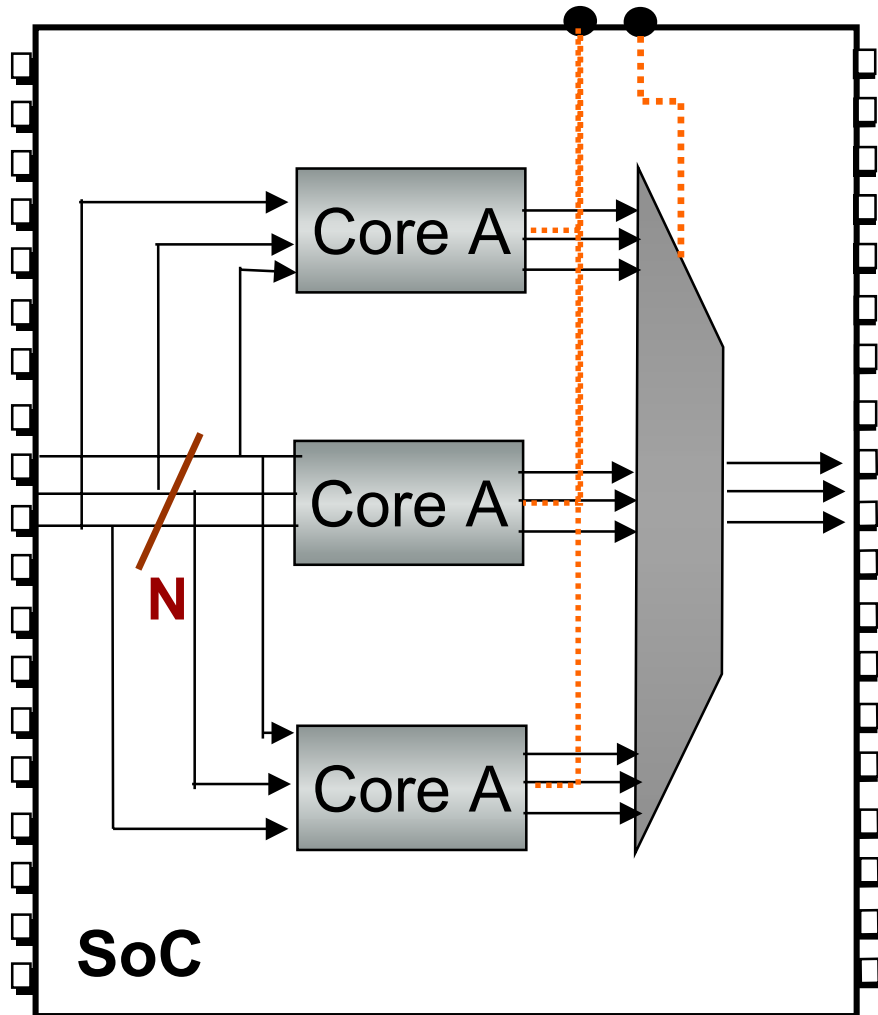
# Generic SoC Test Access Architecture



# Test Access Mechanism (TAM)

- There are two parameters involved with a TAM:
  - ◆ **TAM capacity (number of wires):** needs to meet core's data rate (*minimum*) and it cannot be more than bandwidth of source/sink (*maximum*). Trade-off between test quality, test time, area
  - ◆ **TAM length (wire length):** on/off chip source/sink. TAM length can be shortened if it is shared with other modules or is shared with functional hardware
- **TAM Implementations:** *Multiplexed Access, Reused System Bus, Transparent, Boundary Scan*

# Test Access Mechanism (TAM)



- Connect wire to all core terminals and multiplex onto existing IC pins
- Test mode per core controls multiplexer
- Common for memories and block based ASICs

# Test Access Mechanism (TAM)

## Benefits

- Embedded core can be tested as stand alone device
- Translation from core-level to system-level is easy
- Simple silicon debug and diagnosis

## Drawbacks

- Method is not scalable. If  $\# \text{core terminals} > \# \text{IC pins}$   
=> parallel to serial conversion => difficult at-speed testing
- Area and control circuitry grows

# Reused System Bus

- **Motivation:** Many SoCs have an on-chip system bus that connects to most cores anyway. Reuse system bus as TAM is cheap w.r.t. silicon area

## Benefits

- Low area

## Drawbacks

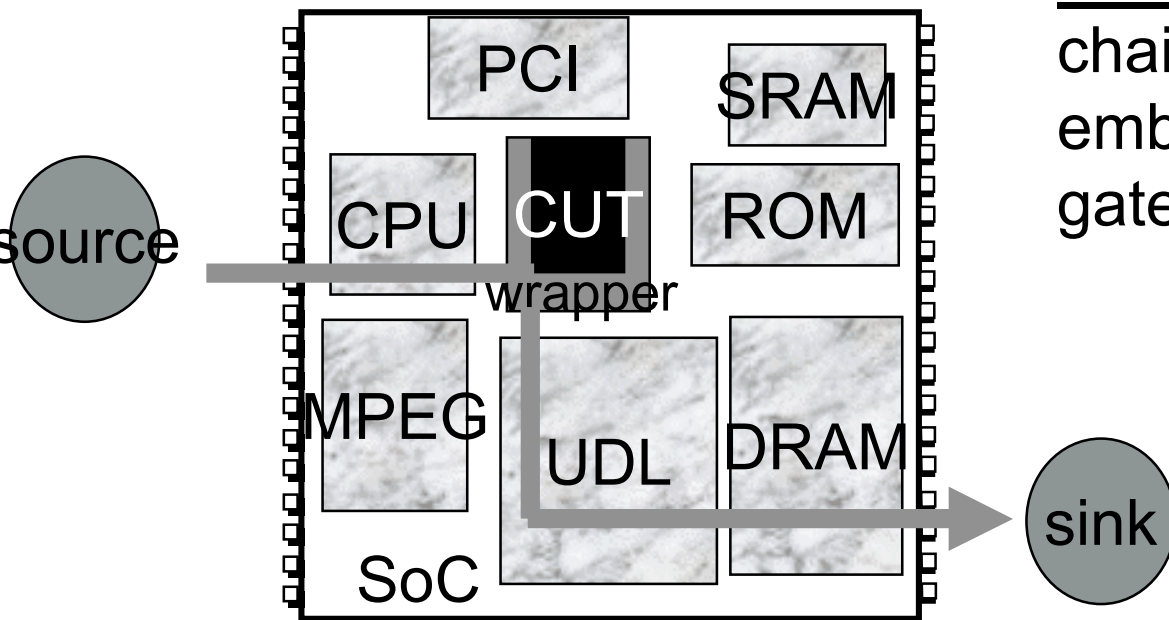
- Fixed bus does not allow trade-offs (area, quality, test time)
- Difficult to integrate scan design or BIST



# Transparent TAM

**Transparent Path:** path from source to sink with no information loss

**Examples of transparency:** scan chains, arithmetic functions, embedded memories, blocks of basic gates AND, OR, INV, MUX



# Transparent TAM

## Benefits

- Low area cost for TAM in case of reuse of existing hardware

## Drawbacks

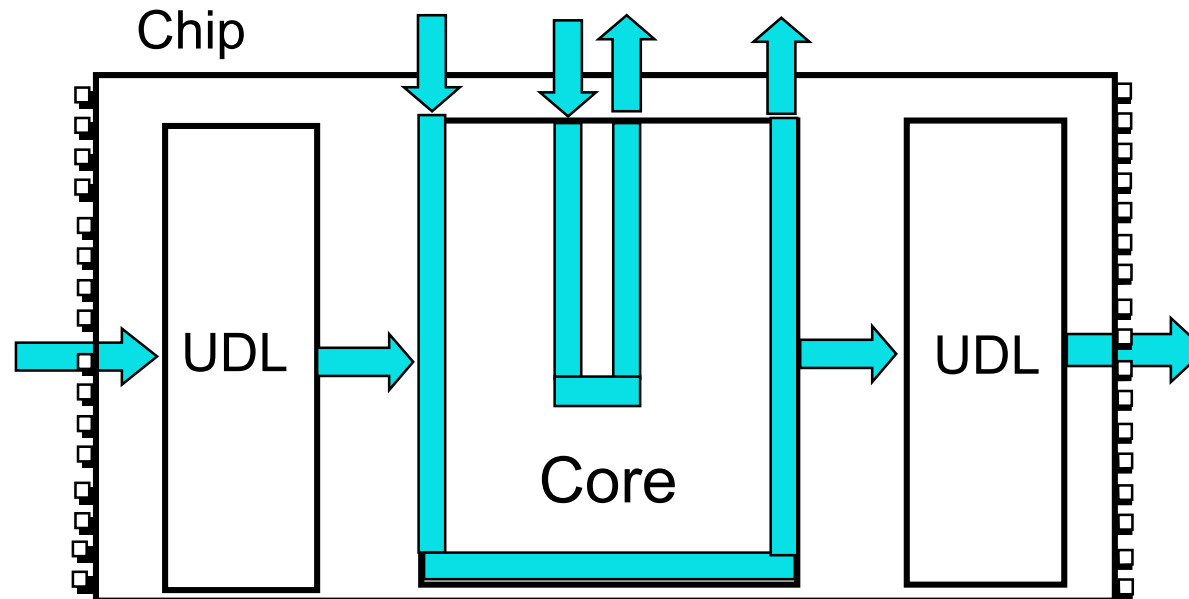
- Core test access depends on other modules
- During core design, core environments are unknown. Core user has to add TAMs in the cores.
- Translation from core-level to IC-level test might be complicated (e.g., latencies of cores)

# Boundary Scan Methods

- Isolation ring
  - ◆ **Boundary scan chain**
  - ◆ **Internal (parallel) scan for sequential cores**
    - ▲ Higher test application time.
- Partial isolation ring
  - ◆ **Place some core I/O's in a boundary scan chain.**

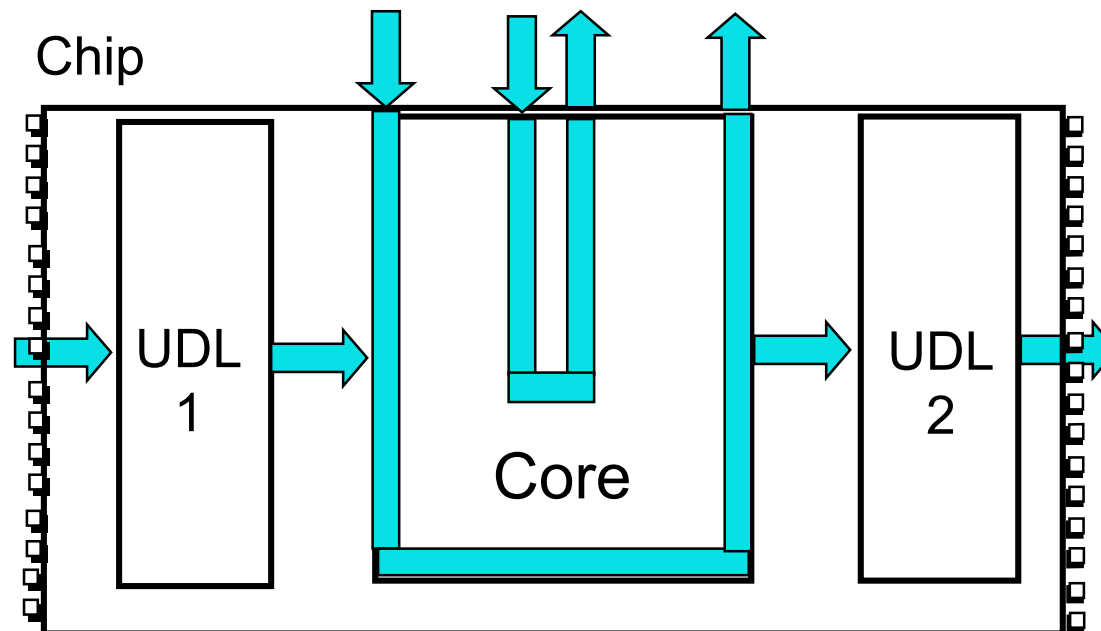
# Boundary Scan: Isolation Ring

- Boundary scan chain for accessing Core I/O's
- Internal scan chain.



# Boundary Scan: Partial Isolation Ring

- Not all core I/O's placed in boundary scan chain.
- Need observability (for testing UDL 1) for core inputs omitted from boundary scan chain.
- Need controllability (for testing UDL 2) for core outputs omitted from boundary scan chain.

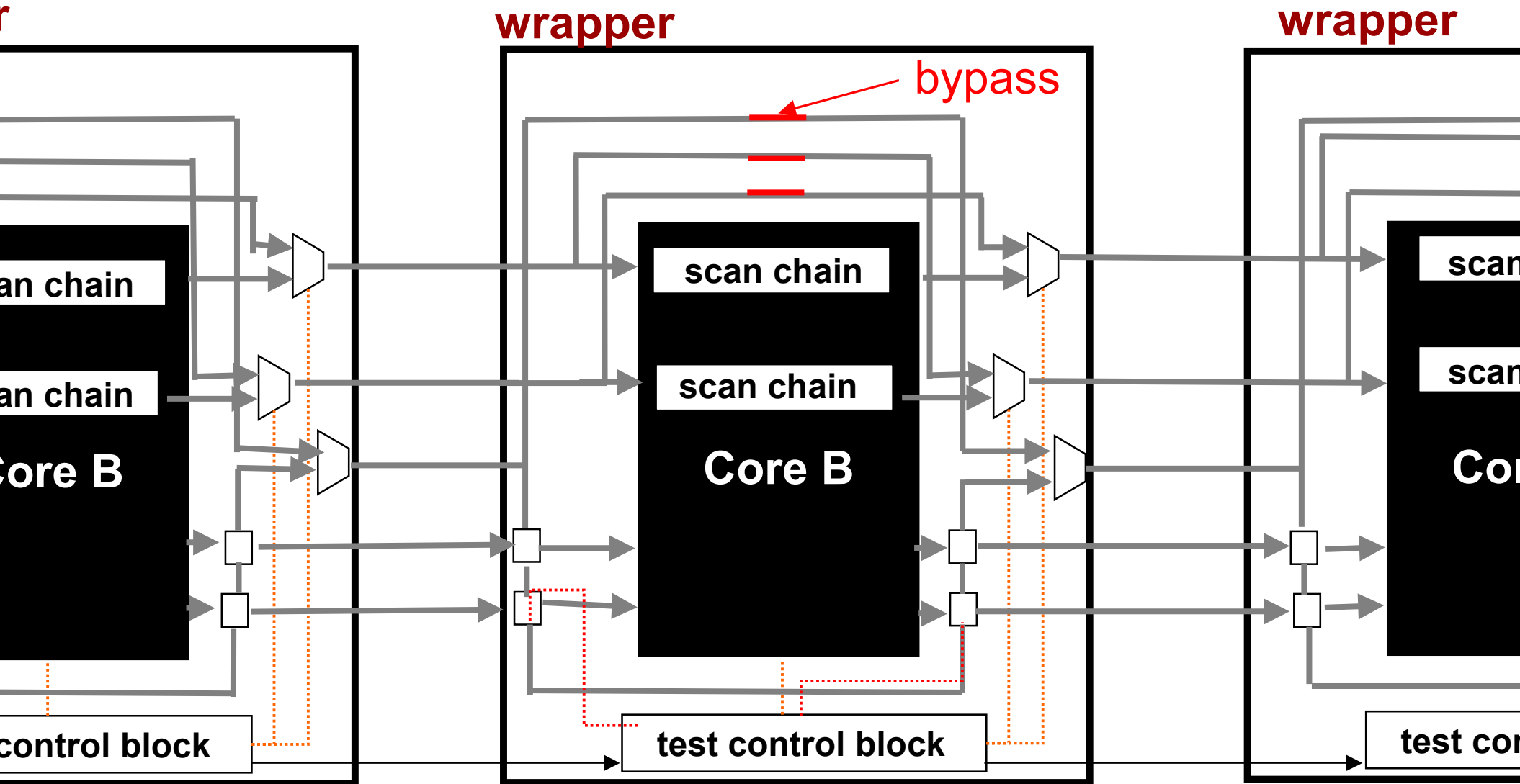


# Core Test Wrapper

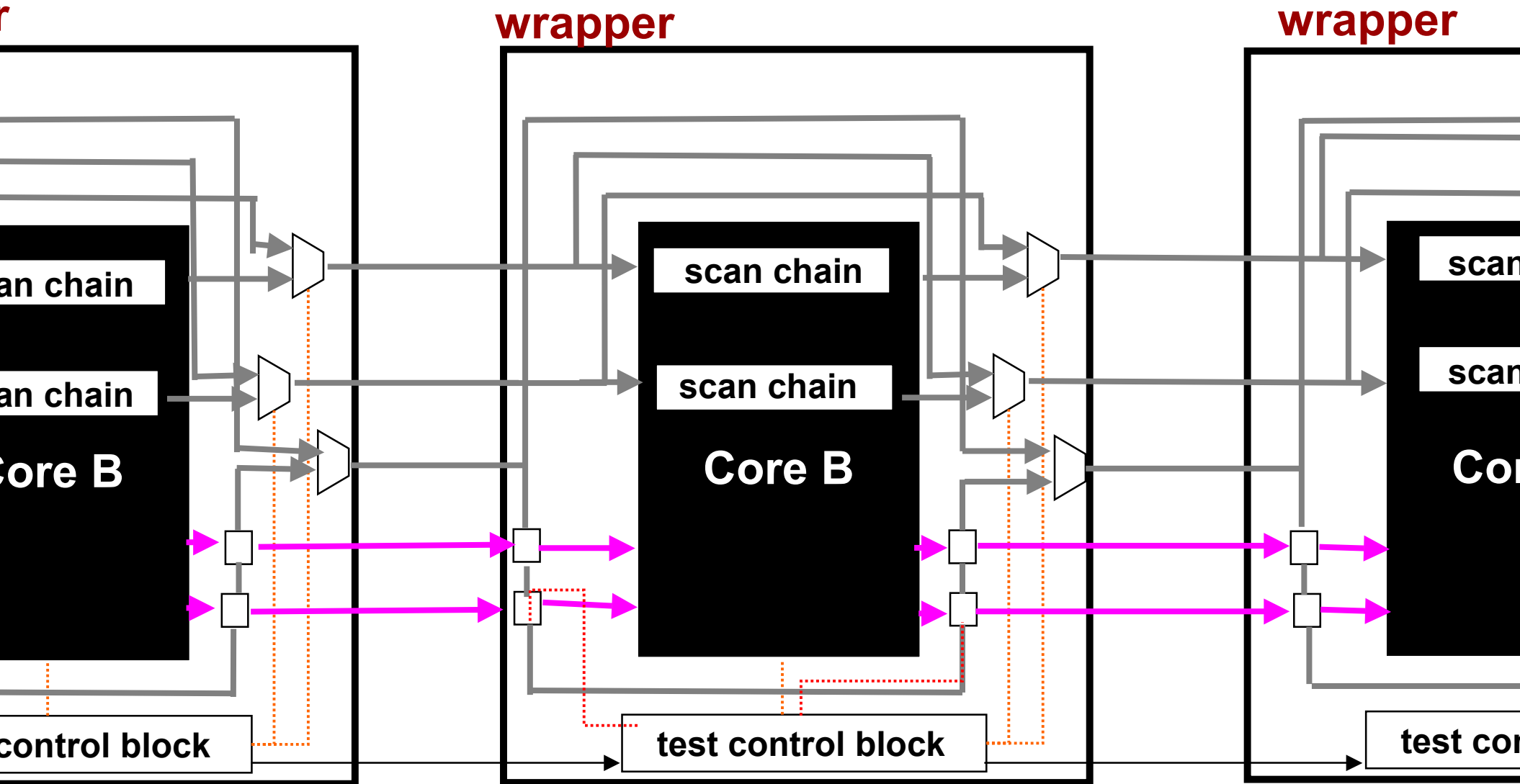
- **Wrapper's Task:**

- ◆ **Interface between core and rest of chip (TAM)**
- ◆ **Switching ability between:**
  - ▲ **normal** operation of core
  - ▲ core **test** mode
  - ▲ interconnect test mode (**bypass** mode)
- ◆ **Width adaptation: *serial-to-parallel* at core inputs, *parallel-to-serial* at core outputs**

# Core Test Wrapper

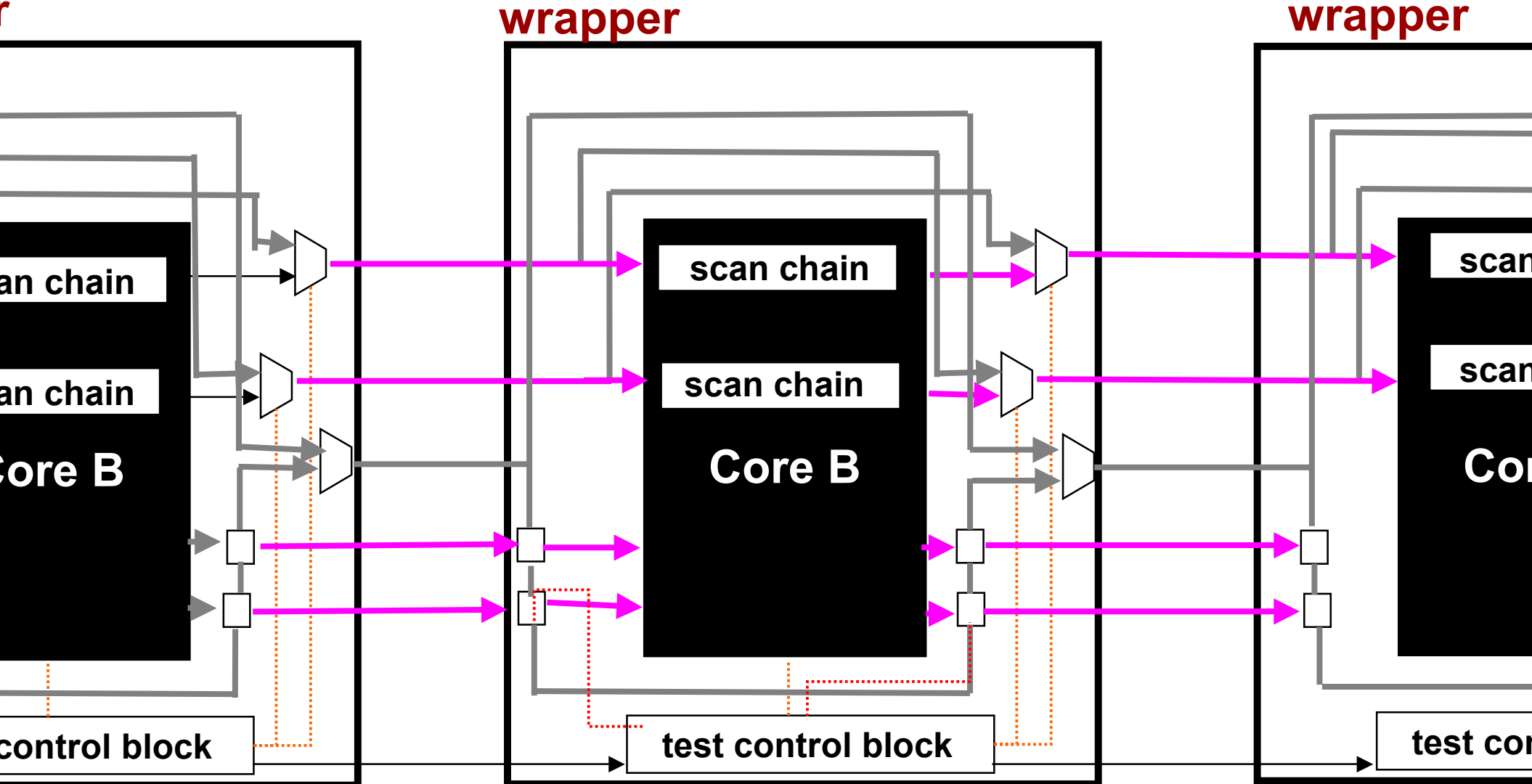


# Core Test Wrapper: Normal Mode





# Core Test Wrapper: Test Mode



# Core Test Wrapper: **Bypass Mode**

